

It's the Law.

These charts outline the **5 knot/No Wake Zones** which were introduced in July 1988. It is an offence to navigate a boat within **100 metres** of the shoreline (exceptions are listed and highlighted in this brochure) **at a speed in excess of 5 knots OR in a manner which creates a wake** - even at a speed less than 5 knots.

Please consult these charts if you are unsure about whether speed limits or security restrictions apply to a particular stretch of water.

It's only common sense!

No matter where you are it's only common sense to navigate with caution near the shoreline or anywhere near docks, beaches, moorings, other boats or swimmers.

Why 'No Wake'?

It's your wake that causes problems to others even at speeds less than 5 knots, so please remember that this restriction applies both to **speed** and **wake**. You may be legally responsible for any damage or injury caused to others.

What your wake affects:

- A boat alongside a dock.
- Boats tied alongside one another.
- Boats at anchor or mooring, especially if people are embarking or disembarking from another boat.
- Swimmers trying to climb steps to a dock or a swimming ladder.

Speed Limit Exceptions:

- Two Rock Passage.
- Head of the Lane Passage.
- Town Cut Channel.
- Ferry Reach (from the sea to the Airfield Landing light pylons approaching from the west).
- Western Hogfish Channel from the Dockyard to the sea except the section West of Mangrove Bay between the Quintons and Gray's Point.



This brochure is produced by Department of Marine & Ports Services with help from the Bermuda Police Marine Section.
For more information call **295-6575** or go to **www.wsc.bm**

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REQUIRED SAFETY EQUIPMENT

As of June 2005 these are the minimum requirements for safety equipment onboard, unless the vessel is moored with no person on board, or the vessel is solely propelled by oars or paddles while in inshore waters and does not exceed 10 feet.

BOATS 20ft or less

INSHORE

- 1 Life Jacket per person
- 2 Oars/Paddles
- 1 Bailer/Manual Bilge Pump
- 1 Anchor, 3' Chain, 100' Rope
- 1 Horn
- 1 Flash Light

OFFSHORE

All of the above plus:

- 3 Red Flares
- 3 Red Rockets
- 3 Orange Smokes
- 1 Dye marker
- 1 Mirror
- 1 Fire Extinguisher

JET SKIS

INSHORE

- 1 Life Jacket per person
- 1 Fire Extinguisher
- 1 Sound Producing Device
- 1 Flash Light

OFFSHORE

- 30ft. Line/Tow Rope
- 1 Approved Combined Daylight smoke/night flare

BOATS 20ft to 40ft

INSHORE

- 1 Life Jacket per person
- 2 Oars/Paddles
- 1 Bailer/Manual Bilge Pump
- 1 Anchor, 3' Chain, 200' Rope
- 1 Horn
- 1 Flash Light
- 1 Life Buoy & 50' Line

OFFSHORE

All of the above plus:

- 3 Red Flares
- 3 Red Rockets
- 3 Orange Smokes
- 1 Dye marker
- 1 Mirror
- 1 Fire Extinguisher

BOATS Over 40ft

INSHORE

- 1 Life Jacket per person
- 2 Oars/Paddles
- 2 Bailer/Manual Bilge Pumps
- 1 Manual Bilge Pump
- 1 Anchor, 3' Chain, 200' Rope
- 1 Horn
- 1 Flash Light
- 2 Life Buoys & 50' Line

OFFSHORE

All of the above plus:

- 3 Red Flares
- 3 Red Rockets
- 3 Orange Smokes
- 1 Dye marker
- 1 Mirror
- 2 Fire Extinguishers

VHF RADIO REQUIREMENTS

You are required to have a VHF Radio when you are seaward of:

- Narrows Channel
- South Channel
- Western Boat Channel
- The Outer Reef Between Pompano Beacon and Spit Buoy

It should be remembered that VHF Channel 16 is the distress, call and reply channel - extended communication should never take place unless an emergency exists.

NOTE: A Cell Phone is not an alternative to a Marine VHF Radio.

SENDING A DISTRESS CALL

Use Marine VHF Channel 16, Calling Procedures

MAYDAY... MAYDAY... MAYDAY

Immediate danger concerning safety of a person or ship. e.g. sinking

PAN-PAN... PAN-PAN... PAN-PAN

Urgent message concerning safety of a person or ship. e.g. medical emergency

Important Information

- 1) Give vessel name and call sign
- 2) State position of vessel
- 3) Describe nature of emergency

www.marops.bm